

L Number	Hits	Search Text	DB	Time stamp
-	7	((half or ("1/2")) near20 (cache\$1)) same (texture\$1 or texel\$1)	USPAT	2003/03/06 09:33
-	16	((half or ("1/2")) near20 (cache\$1)) and (texture\$1 or texel\$1)	USPAT	2003/03/03 13:11
-	281	((half or ("1/2")) near7 (memory or buffer)) and (texture\$1 or texel\$1)	USPAT	2003/03/03 13:13
-	98	((half or ("1/2")) near7 (memory or buffer)) and (texture\$1 or texel\$1)) and 345/\$.ccls.	USPAT	2003/03/03 13:12
-	35	((half or ("1/2")) near7 (memory or buffer)) same (texture\$1 or texel\$1)	USPAT	2003/03/03 13:13
-	3	(US-5987567-\$ or US-5790130-\$ or US-5696892-\$).did.	USPAT	2003/03/05 09:22
-	17997	dma or (direct adj memory adj access\$3)	USPAT	2003/03/05 09:31
-	2107	pte\$1 or (page adj table adj (entry or entries))	USPAT	2003/03/05 09:31
-	24	(dma or (direct adj memory adj access\$3)) same (pte\$1 or (page adj table adj (entry or entries)))	USPAT	2003/03/05 09:32
-	5	("5987567" or "5790130" or "5696892" or "5926187" or "5301287").pn.	USPAT	2003/03/06 14:09
-	220	((TEXEL\$1 OR TEXTURE\$1) NEAR5 CACH\$3)	USPAT	2003/03/05 10:45
-	25	((TEXEL\$1 OR TEXTURE\$1) NEAR5 CACH\$3)) same (prefetch\$3 or pre-fetch\$3)	USPAT	2003/03/05 10:53
-	0	((((TEXEL\$1 OR TEXTURE\$1) NEAR5 CACH\$3)) same (prefetch\$3 or pre-fetch\$3)) same ("1/2" or half)	USPAT	2003/03/05 10:53
-	18	intel.asn. and (graphics same "l2" same cache\$1)	USPAT	2003/03/06 09:47
-	941	graphics adj accelerator	USPAT	2003/03/06 09:56
-	90	(graphics adj accelerator) same cache\$1	USPAT	2003/03/06 09:47
-	248	(graphics adj accelerator) same (frame adj buffer\$1)	USPAT	2003/03/06 09:49
-	42	((graphics adj accelerator) same cache\$1) and ((graphics adj accelerator) same (frame adj buffer\$1))	USPAT	2003/03/06 09:50
-	11	((graphics adj accelerator) same cache\$1) and ((graphics adj accelerator) same (frame adj buffer\$1))) and (textur\$3 or texel\$1)	USPAT	2003/03/06 09:50
-	4095	graphics adj (accelerator or processor or controller or adaptor)	USPAT	2003/03/06 09:57
-	437	(graphics adj (accelerator or processor or controller or adaptor)) same cache\$1	USPAT	2003/03/06 09:57
-	1371	(frame adj buffer) and (textur\$3 or texel\$1)	USPAT	2003/03/06 09:58
-	113	((graphics adj (accelerator or processor or controller or adaptor)) same cache\$1) and ((frame adj buffer) and (textur\$3 or texel\$1))	USPAT	2003/03/06 09:58
-	671	(frame adj buffer) same (textur\$3 or texel\$1)	USPAT	2003/03/06 09:59
-	514	texture adj2 memory	USPAT	2003/03/06 09:59
-	67	((graphics adj (accelerator or processor or controller or adaptor)) same cache\$1) and (((frame adj buffer) same (textur\$3 or texel\$1)) or (texture adj2 memory))	USPAT	2003/03/06 09:59
-	6	("5987567" or "5790130" or "5696892" or "5926187" or "5301287" or "5831640").pn.	USPAT	2003/03/06 14:09